The Gospel According to Keller

By James Keller

# Background:

This document was made to aid in CyberPatriot but also to be your one stop reference for the best cisco notes ever made. In this document I would like to thank my previous training leads (especially Aidan Brehm, Joe O’Neill, and Nick Jacob). I would also like to thank those who went through Cisco training with me my first three years (Henry Craig, Andrew Alonsozana, and John Villianueva).

# The Story Begins:

Enter the CLI and start by typing:

Router>en

Router#conf t

“en” stands for enable and “conf t” stands for configure terminal

This will put you in router config mode, there are also sub config modes and one of the most important, Privileged Exec Mode.

Most router wide commands will be in either User or Privileged EXEC Mode so to bypass having to go from Router config mode you can put “do” in front of your EXEC mode commands.

When starting an image it is best to see the devices starting configuration, to do this use the command

Router(config)# do show run

To save your configuration you can use the command

Router(config)#copy run start

Router(config)#write memory

You can also do:

Router(config)#copy running-config startup-config

The “exit” command will take you back one layer in the device so if you are configuring the terminal it will put you back in Privileged EXEC Mode

# Basic Configuration Commands

**Changing Hostname**

Router(config)#hostname [hostname]

**Difference between secret and password**

When using a command to configure a password you have two options “password” and “secret”, unless told otherwise you should always use “secret” because it encrypts the password while “password” just displays it in plain text

**Configuring a Privileged EXEC Password**

Router(config)#enable secret/password [password]

**Lines**

Lines on cisco devices are physical ports on the router (serial) or virtual (VTY), which you have on a device.

**Configuring a Console Password**

Router(config) line console 0

Router(config-line)#password/secret [password]

Router(config-line)#login

Router(config-line)#exit

**Type of Login**

When logging into a router with a remote connection like ssh or telnet, you have two options for login. The command “login” will force you to login with only a password and “login local” will force you to login with a username AND a password.

**Configuring SSH**

Router(config)#ip domain-name [domain name, if none use cisco.com]

Router(config)#crypto key generate rsa

How many bits in the modulus [512]:

For above message, type 1024 as it is the default for SSH

Router(config)#username [username] password/secret [password]

**Sometimes they ask for SSH version 2, to configure this type**

Router(config)#ip ssh version 2

**SSH configurations will have you apply it on certain VTY lines**

Router(config)#line vty [first vty line] [second vty line]

Router(config-line)#transport input ssh

Router(config-line)#login

OR

Router(config-line)#login local

**Enabling Encryption Service for Passwords**

Router(config)#service password-encryption

**Configuring a Banner**

Router(config)#banner [login/motd] [message]

**Remote Access Failed Logins**

Router(config)#login block-for [seconds] attempts [failed attempts] within [seconds]

**Setting EXEC Timeout**

Router(config)#line vty [First line] [Second Line]

Router(config-line)#exec-tiemeout [Timeout in seconds]

**Password Minimum Length**

Router(config)service passwords min-length [Minimum Length]

# Configuring Interfaces

**Types of interfaces**

INterfaces are ports on devices and can be virtual. Some examples of this are FastEthernet, GigabitEthernet, VLANs, and sub-interfaces. Most interfaces are in the format Gig0/1, with the letters and numbers changing to match different interfaces.

**Accessing Normal Interfaces**

Router(config)#int [interface identifier]

**Accessing VLANs as an interface**

Router(config)#int vlan [vlan number]

**Accessing a Range of Interfaces**

router(config)# int range [start identifier]-[end identifier]

**Turning a Port or Off**

Router(config-if)#shutdown

OR

Router(config-if)#no shutdown

**Types of ports**

The three port types are access, trunk, and dynamic. Access ports are ports where you connect an end device, trunk ports are ports that you connect network devices to (switches and routers) and dynamic ports can switch between the two but are very insecure. (never keep a port as dynamic). Access ports can only support one VLAN while trunk ports can support many.

**Configuring a port type**

Router(config-if)#switchport mode [access/trunk]

**Assigning an IP address on an interface**

Router(config)#int [identifier]

Router(config-if)#ip [address] [subnet]

**Configuring Port Security**

Router/Switch(config)#int [identifier]

Router/Switch(config-if)#switchport port-security

**Port Security Options**

After enabling port security there are other options you can assign

To log MAC addresses

Router(config-if)#switchport port-security mac-address sticky

To add a maximum number of MAC addresses

Router(config-if)#switchport port-security maximum [max number of MAC addresses]

To configure the result if the max amount of MAC addresses is reached

Router(config-if)#switchport port-security violation [shutdown/restrict/protect]

**Subinterfaces**

Interfaces can have subinterfaces which are exactly what they seem, divisions of interfaces. You can configure these just like normal with the “interface” command. Subinterfaces are in this format: Gig0/1.99. In this example the “99” is the VLAN ID for the subinterface. You cannot assign IP addresses to them without encapsulating them. You encapsulate them with this command.

Switch(config)#interface [Subinterface Identifier]

Switch(config-subif)#encapsulation dot1q [VLAN ID]

If the VLAN ID is the Native VLAN you do this command instead

Switch(config-subif)#encapsulation dot1q [VLAN ID] native

# VLANs

VLANs are divisions of LANs on a switch who cannot talk to each other and are only available on Switches. They are used for security purposes to keep different parts of a network divided. There are two ways to configure VLANs, you can configure it as an interface with

Router(config)#int vlan [VLAN ID]

Or you can configure it as a normal VLAN

Router(config)#vlan [VLAN ID]

**Naming VLANs**

Switch(config)#vlan [VLAN ID]

Switch(config-vlan)#name [VLAN Name]

**Assigning a VLAN to an Access Port(s)**

Switch(config)#int {range} [Interface Identifiers(s)]

Switch(config-if)#switchport mode access

Switch(config-if)switchport access vlan [VLAN ID]

**Assigning a VLAN to a Trunk Port**

Switch(config)#int {range} [Interface Identifiers]

Switch(config-if)#switchport mode trunk

Switch(config-if)#switchport trunk allowed vlan [VLAN #],[VLAN#],[VLAN#]

**Assigning a Native VLAN to a Port**

Switch(config)#int {range} [Interface Identifier(s)]

Switch(config-if)#switchport mode trunk

Switch(config-if)#switchport trunk native vlan [VLAN ID]

# 

# Spanning Tree

**What is Spanning Tree?**

Spanning tree is a protocol for switches that prevents loops, if you have three switches in a triangular formation the data can end up looping around all three causing the network to slow down and information to not be delivered. For spanning tree, there are root bridges, root ports, designated ports, and blocked ports. The Root bridge will be the switch where all data will be sent so the switches can figure out the best place to send the data. The root switch is decided first by looking at which switch has the lowest Bridge ID #, if two switches have the same Bridge ID # the lowest MAC Address is used as a tie breaker.

**Spanning Tree Mode**

Switch(config)#spanning-tree mode rapid-pvst

**Identifying Root Bridge**

Switch(config)#spanning-tree vlan [VLAN-ID] root primary/secondary

**STP Priority**

Switch(config)#spanning-tree vlan 1 priority [increments of 4096]

**STP Port Priority**

Switch(config)#int [interface identifier]

Switch(config-if)#spanning-tree vlan [VLAN-ID] port-priority [increments of 16]

**PortFast and BPDU Guard (only configure if told so)**

Switch(config)#int [interface identifier]

Switch(config-if)#spanning-tree portfast

* Enables ends ports as soon as an intermediary device connects to them

Switch(config-if)#spanning-tree bpduguard enable

* Shuts down if a BPDU (switch info) is received

Switch(config)#spanning-tree portfast default

* Enables BPDU guard for all access ports on a switch

Switch(config)#spanning-tree portfast bpduguard default

# Inter-VLAN Routing

If a trunk port on a switch is connected to a router, you will need to make sub-interfaces for each VLAN coming from the switch. You do this by dividing a port into its VLAN ID’s. For example, if you have g0/0 and had VLANs 10 and 20, it would be separated into g0/0.10 and g0/0.20. To add an IP address to a subinterface you have to encapsulate it.

**Creating SubInterfaces and Assigning IPs**

Router(config)#int [interface identifier]

Router(config-subif)#encapsulation dot1q [VLAN ID]

Router(config-subif)#ip address [IP address] [Subnet Mask]

**Native Subinterface**

Router(config-subif)#encapsulation dot1q [VLAN ID] native

# Static Routes

A static route sends traffic bound for one address to a different one (not a hard concept). Think of it like trying to take a road to school but the road is closed so you are redirected to a different way. A common use for a static route is a default route, this says that if a router doesn't know where to send traffic it will send it to another router who might know where the destination is.

**Creating a Static Route**

Router(config)#ip route [Destination IP] [Destination Subnet Mask] [Next Hop Address]

**Creating a Default Route**

Router(config)#ip route 0.0.0.0 0.0.0.0 [Next Hop Address to Default Gateway]

# OSPF

OSPF is a routing protocol that sends routing updates between routers and creates a map of the network. OSPF does this by having a process ID, each router has a Router ID and you configure every network connected to the router. You also configure passive interfaces to ports that connect to things like the internet or switches so you aren't sending updates to devices who can't use them. It can also work with other routing protocols but only do that if told so. OSPF uses cost to determine the fastest way to the destination.

**Setting IDs**

Router(config)router ospf [Process ID]

Router(config-router)router-id [Router ID]

**Adding Network and Creating Passive Interfaces**

Router(config-router)#network [Network ID] [Wildcard Bits] area [Area ID]

Router(config-router)#passive-interface [Interface ID]

**Enabling OSPF with Other Protocols (Only if they say)**

Router(config)#redistribute [Routing Protocol]

**Configuring Cost**

Router(config-router)#auto-cost reference bandwidth [Megabits per second]

OR

Router(config)#int [Interface ID]

Router(config-if)#ip ospf cost [Cost Number]

**Configuring Hello and Dead Timers**

Router(config)#int [Interface ID]

Router(config-if)#ip ospf hello-interval [Time in seconds]

Router(config-if)#ip ospf dead-interval [Time in Seconds]

# RIP Routing

RIP routing is an outdated protocol with two versions but Patriot still uses it and you should still learn it. RIP uses a distance vector algorithm to decide which way to send a packet to its destination. Each router has a routing table which is a list of all the destinations a router knows how to reach. It broadcasts its routing table to other routers every 30 seconds.

**Configuring RIP**

Router(config)#router rip

Router(config-router)#version 2

**Auto-Summary**

Router(config-router)#no auto-summary

* Only if directions tell you to disable the summarizations of networks

**Adding Networks**

Router(config-router)#network [Network ID]

**Redistributing Routes**

If no distance is given use the command

Router(config-router)#redistribute [Routing Protocol]

If distance is given, use this command:

Router(config-router)#redistribute [Routing Protocol] metric [Distance]

**Passive Interfaces**

Router(config)#passive-interface [Interface Identifier]

# EIGRP

EIGRP (Enhanced Interior Gateway Routing Protocol) is a routing protocol used by routers to exchange routing information in a network. It is a Cisco proprietary protocol and is used mostly in Cisco networks. EIGRP uses a complex algorithm to calculate the best route for data to travel from one network to another. This allows it to choose the most efficient route based on factors such as network congestion, link speed, and the number of hops required to reach the destination. EIGRP is a popular choice for large enterprise networks because of its ability to quickly converge on a new network topology and its efficient use of network bandwidth.

**Configuring EIGRP on a Router**

Router(config)#do show ip route connected

Router(config)#router eigrp [EIGRP Autonomous Number]

Router(config-router)#network [All networks given by first command]

Router(config-router)#no auto-summary

# Access Control Lists (ACLs)

Access Control Lists (ACLs) are one of the hardest topics to first understand in Cisco Networking, they permit or deny certain traffic through interfaces on routers. There are two types of ACLs, extended and standard. Standard ACLs are numbers 1-99 and extended are 100-199. Standard ACLs only have a source address and are applied closest to the destination. Extended ACLs have a source and a destination address and are applied closest to the source, extended ACLs also have implicit deny statements at the end of them. At the end of a standard ACL you are using to filter traffic you might need to add a deny any statement.

## Standard ACLs

**Creating the ACL**

Router(config)#ip access-list standard [1-99 or Name]

**Creating a Standard ACL statement**

Router(config-std-nacl)#[permit/deny] [host/Network address/any]

* Host:
  + Router(config-std-nacl)#permit/deny host [IP Address]
* Network Address: [Network ID]
  + Router(config-std-nacl)#permit/deny [Network ID] [Wildcard Bits]
* Any:
  + Router(config-std-nacl)#permit/deny any

## Extended ACLs

**Creating the ACL**

Router(config)#ip access-list extended [100-199 or Name]

**Creating an Extended ACL statement**

Router(config-exd-nacl)#permit/deny [Protocol] [Source Address] [Source Wildcard] [any/host Destination IP/Destination address & Destination Wildcard]

* If protocol is anything but IP and you need to permit a certain protocol like SSH or NTP, use command
* Router(config-exd-nacl)#permit/deny [Protocol] [Source Address] [Source Wildcard] [any/host Destination IP/Destination address & Destination Wildcard] eq [Port Number]

**Application of ACLs**

Router(config)#interface [Interface Identifier]

Router(config-if)#ip access-group [ACL Number/ACL Name] [In or Out]

Router(config)#line vty [Start VTY Line] [End VTY Line]

Router(config-line)#access-class [Name or Number] [In or Out]

# Network Address Translation (NAT)

NAT stands for Network Address Translation and is a method used by network routers to translate a public IP address to a private IP address and vice versa. This is done to hide the internal network structure and IP address of the devices on the network. NAT can be either static or dynamic and you must make an ACL for dynamic NAT.

**Configuring and Applying Static NAT**

Router(config)#ip nat inside source static [Local IP Address] [Global IP Address]

Router(config)#int [Interface Identifier]

Router(config-if)#ip nat [inside or outside]

**Configuring and Applying Dynamic NAT**

Permit Traffic that needs to be translated:

Router(config)#access-list [number] permit [network address] [wildcard mask]

Router(config)#ip nat pool [Pool Name] [Start IP Address] [End IP Address]

Router(config)#ip nat inside source list [ACL Number] pool [Pool Name]

Router(config)#int [Interface Identifier]

Router(config-if)#ip nat [Inside or Outside]

# Port Address Translation (PAT)

PAT, or Port Address Translation, is a networking technology that allows multiple devices on a local network to share a single public IP address. This is commonly used in home networks where there are multiple devices (e.g. computers, smartphones, tablets) that need to access the internet, but the internet service provider only provides a single public IP address.

**Configuring PAT with an Address Pool**

Router(config)#ip nat pool [Pool Name] [Start IP Address] [End IP Address]

Router(config)#ip nat inside source list [ACL Number] pool [Pool Name] overload

Router(config)#int [Interface Identifier]

Router(config-if)#ip nat [Inside or Outside]

**Configuring PAT for a Single Address**

Router(config)#ip nat inside source list [ACL number] interface [Interface Type] [Interface Number] overload

Router(config)#int [Interface Identifier]

Router(config-if)#ip nat [inside or outside]

# 

# Dynamic Host Configuration Protocol (DHCP)

DHCP, or Dynamic Host Configuration Protocol, is a networking protocol that is used to automatically assign IP addresses to devices on a network. When a device connects to a network that uses DHCP, the device sends a broadcast request for an IP address. The DHCP server, which is typically a router or other network device, responds with an available IP address that the device can use. This allows the device to communicate with other devices on the network and access the internet, without the need for manual configuration of IP addresses. DHCP only works on one LAN so you use DHCP relays to connect LANs together.

**Turning On DHCP**

Router(config)#service dhcp

**Excluding Addresses**

Router(config)#ip dhcp excluded-address [First IP Address] [Last IP Address]

* If you are only to exclude one address, the IP you are excluding is both the first IP and the last IP (Andrew)

## IPv4

**Configure Basic DHCP Server**

Router(config)#ip dhcp pool [Pool-Name]

Router(dhcp-config)#network [Network Address] [Subnet Mask]

Router(dhcp-config)#default-router [Default Gateway]

Router(dhcp-config)#dns-server [DNS Address]

Router(dhcp-config)#domain-name [example.com]

**Adding a DHCP Relay**

Router(config-if)#ip helper-address [DHCP Address]

**Letting DHCP Assign Interface IP Addresses**

Router(config)#int [Interface Identifier]

Router(config)#ip address dhcp

## IPv6

**Configure Basic DHCP Server**

Router(config)#ipv6 dhcp pool [Pool Name]

Router(config-dhcpv6)#address prefix [IPv6 Network Identifier and Prefix]

Router(config-dhcpv6)#dns-server [DNS Server IP]

Router(config-dhcpv6)#domain-name [example.com]

**Configure Stateless DHCPv6 on a Router**

Router(config)#ipv6 unicast-routing

Router(config)#ipv6 dhcp pool [Pool Name]

Router(config-dhcpv6)#dns-server [DNS Server IP]

Router(config-dhcpv6)#domain-name [example.com]

Router(config)#interface [Interface Identifeir]

Router(config-if)#ipv6 dhcp server [Pool Name]

Router(config-if)#ipv6 client pd [Name]

**Configuring a Router as a Stateless DHCPv6 Client**

Router(config)#ipv6 enable

Router(config)#ipv6 address autoconfig

**Configuring a Router as a Stateful DHCPv6 Client**

Router(config)#ipv6 unicast-routing

Router(config)#ipv6 dhcp pool [Pool Name]

Router(config-dhcpv6)#address prefix [IPv6 Prefix and Length]

Router(config-dhcpv6)#dns-server [DNS IP Address]

Router(config-dhcpv6)#domain-name [example.com]

Router(config)#interface [Interface Identifier]

Router(config-if)#

* ipv6 enable
* ipv6 address autoconfig

**Configure Stateful DHCPv6 on Router:**

(Use information from the server)

* interface [type] [number]
  + ipv6 dhcp server [pool-name]
  + ipv6nd managed-config-flag

**Config Router as Stateful DHCPv6 Client**:

* ipv6 enable
* ipv6 address dhcp

**DHCPv6 Relay Agent:**

* ipv6 dhcp relay destination [dhcp-address]

# Network Time Protocol

NTP, or Network Time Protocol, is a networking protocol that is used to synchronize the clocks of devices on a network. It allows devices to obtain the current time from an NTP server (master), and to adjust their own clock so that it remains accurate. This is important for maintaining accurate timestamps for network events, and for ensuring that the clocks of different devices are synchronized. NTP can be synchronized with keys and passwords.

**Configuring a NTP Server (Master)**

Router(config)#ntp master

**Configuring a NTP Client**

Router(config)#ntp server [IP Address of Peer] key [Peer Key Number]

**Enabling NTP Authentication**

Router(config)#ntp authenticate

Router(config)#ntp authentication-key [Key Number] md5 [Authentication Key]

Router(config)#ntp trusted-key [Trusted Key Number]

**Enabling NTP Calendar Updates**

Router(config)#ntp update-calendar

# Logging

In Cisco devices, logging refers to the process of recording events and information about the device's operation. This can include system messages, errors, alerts, and other information that can be useful for troubleshooting and monitoring the device's performance. Cisco devices can be configured to log this information to a variety of destinations, including local log files, syslog servers, and network management systems.

**Turning Logging on and Setting a Syslog Server**

Router(config)#logging on

Router(config)#logging host [Syslog Server IP Address]

**Syslog Best Practice Configuration**

Router(config)#logging trap debugging

Router(config)#logging userinfo

Router(config)#service timestamps log datetime msec

**Logging Logins**

Router(config)#login on-succcess log

Router(config)#login on-failure log

# Etherchannel/LACP/PAGP

EtherChannel is a technology developed by Cisco that allows multiple physical Ethernet links to combine into a single logical link. This technology provides increased bandwidth and improved link redundancy. EtherChannel can be used with a variety of Cisco switches and other networking equipment, and it is a popular solution for creating high-performance, scalable network designs.

LACP, also known as Link Aggregation Control Protocol, is a networking protocol that is used to establish and maintain link aggregation groups (LAGs) between network devices. LACP allows network devices to negotiate automatic aggregation of multiple network links into a single logical link, providing increased bandwidth and improved link redundancy. LACP is supported by a variety of networking equipment, including Cisco switches, and it is often used in conjunction with EtherChannel to create high-performance, scalable network designs.

PAGP, also known as Port Aggregation Protocol, is a Cisco-proprietary networking protocol that is used to establish and maintain link aggregation groups (LAGs) between network devices. PAGP allows network devices to negotiate automatic aggregation of multiple network links into a single logical link, providing increased bandwidth and improved link redundancy. PAGP is supported by a variety of Cisco switches and other networking equipment, and it is often used in conjunction with EtherChannel to create high-performance, scalable network designs. Unlike LACP, which is an industry-standard protocol, PAGP is a proprietary Cisco technology.

**To Bind Ports Together for Etherchannel**

Switch(config)#int range [Start port]-[end port]

Switch(config-if-range)#channel-group [Channel Group Number] mode [mode]

Switch(config-if-range)#exit

Switch(config)#interface port-channel [group number]

Switch(config-if)#switchport mode trunk

Switch(configif)#switchport trunk allowed vlan [#1,#2,#3]

**Etherchannel/LACP/PAGP Modes**

Active - enable LACP unconditionally

Auto - enable PAGP only if a PAGP device is detected

Desirable - enable PAGP unconditionally

On - enable etherchannel only

Passive - enable LACP only if a LACP device is detected

# AAA

AAA stands for "Authentication, Authorization, and Accounting." In Cisco systems, AAA is a framework for controlling access to network resources by providing authentication, authorization, and accounting services. This allows administrators to manage user access to the network and track user activities, helping to improve security and ensure that network resources are used properly.

**To Create an AAA Model**

Router(config)#aaa new-model

# Authentication

**Setting up AAA Authentication**

Router(config)#aaa authentication login [Default or List Name] [Method(s)]

Router(config)#aaa authentication [default or list-name] local-case

Router(config)#aaa local authentication attempts max-fail [number of unsuccessful attempts]

**Applying to a VTY Line**

Router(config)#line vty [First line] [Last line]

Router(config-line)#login authentication [Method]

**AAA Authentication Methods**

Default - default method list - automatically applied to all interfaces except those with other method lists applied

Enable - uses enable password

Local - uses local username database

Local-case - Uses case sensitive local username database

None - No authentication

Group radius - uses the list of all RADIUS servers for authentication

Group tacacs+ - uses the list of all TACACS+ servers for authentication

Group [Group Name] - uses a subset of RADIUS or TACAS+ servers for authentication as defined by the “aaa group server radius” or “aaa group server tacacs+” command

# Authorization

**Setting up AAA Authorization**

Router(config)#aaa authorization exec [default | exec | commands *level*] [default | *list-name*] [method(s)]

**List of AAA Authorization Methods**

Cache - use cached group

Group - use server-group

If-authenticated - succeed if user has authenticated

Krb5-instance - use kerberos instance privilege maps

Local - use local database

None - no authorization (always succeeds)

# Accounting

AAA accounting uses triggers, these triggers specify what actions cause accounting records to be updated, a list of triggers follows:

**AAA Triggers**

Start-stop - send a start accounting notice at the beginning of a process and a stop accounting notice at the end of a process

Stop-only - sends a stop accounting record for all cases including authentication failures

None - disables accounting method lists available

**Setting up AAA Accounting**

Router(config)aaa accounting [network | exec | connection] [default | list-name] [start-stop | stop-only | none] [broadcast] [method(s)]

# VPN

A VPN, or Virtual Private Network, is a technology that allows users to securely access a private network and share data remotely through public networks. In Cisco systems, a VPN is typically used to provide secure remote access to an organization's network. VPNs use encryption to protect the data transmitted between the user's device and the VPN server, ensuring that the data remains confidential and cannot be intercepted by unauthorized parties. VPNs can be used to access corporate networks, enable remote workers to securely connect to the company's network, and allow users to securely access resources on the internet.

A remote-access VPN is created when VPN information is not statically set up, but instead allows for dynamically changing connection information, which can be enabled and disabled when needed.

A site-to-site VPN is created when devices on both sides of the VPN connection are aware of the VPN configuration in advance. The VPN remains static, and internal hosts have no knowledge that a VPN exists.

IPsec is a Site to Site VPN protocol

**To Enable Isakamp**

Router(config)#license boot module c1900 technology-package securityk9

**Definining Traffic with an ACL**

Router(config)#ip access-list extended [name/number]

Router(config)#permit [traffic]

Router(config)#permit udp eq isakmp

Router(config)#permit esp

Router(config)#permit ahp

OSPF

**HAGLE**

Router(config)#crypto isakmp policy [number]

Router(config-isakmp)#hash [hashing algorithm]

Router(config-isakmp)#authentication pre-share

Router(config-isakmp)#group [DH group]

Router(config-isakmp)#lifetime [lifetime in seconds]

Router(config-isakmp)#encryption {encryption method]

**Configuring Pre-shared Key**

Router(config)#crypto isakamp key [key] {address/hostname} [peer addr/peer hostname]

**Configure Transform Set**

Router(config)#crypto ipsec transform-set [name] [encryption method] [hash method]

**Configure Crypto Map**

Router(config)#crypto map [name] [sequence number] [ipsec-isakmp/ipsec-manual]

Router(config-crypto-map)#match address [ACL number]

Router(config-crypto-map)#set transform-set [transform set name]

Router(config-crypto-map)#set peer [peer address]

Router(config-crypto-map)#set pfs [group]

Router(config-crypto-map)#set security-association lifetime seconds [seconds]

**Applying Crypto Map to an Interface**

Router(config-crypto-map)#interface [identifier]

Router(config-if)#crypto map [name]

# ASA

ASAs do not have traditional interfaces, they have an inside, outside, and a DMZ. You must assign these to VLANs to configure them. Most ASA traffic flows from a higher security level to a lower level, however you can write ACL exceptions. ASAs also use Objects, objects are reusable components that can take the place of ip addresses, services, names, and so on.

**Default Config Commands**

ASA(config)#hostname [hostname]

ASA(config)#domain-name [name]

ASA(config)#enable password [password]

ASA(config)#banner motd [message]

ASA(config)#password encryption

**Interfaces**

ASA(config)#int vlan [number]

ASA(config-if)#nameif [inside/outside/DMZ]

ASA(config-if)#security-level [0-100]

ASA(config-if)#no shut

**To Allow Interfaces with the Same Security Level to Talk**

ASA(config)#same-security-traffic permit inter-interface

**Creating Objects**

ASA(config)#object [Network/Service] [name]

**Configuring ASA Interfaces**

ASA(config)#int vlan [vlan identifier]

ASA(config-if)#nameif [inside | outside | DMZ]

ASA(config-if)#ip address [ip] [subnet]

ASA(config-if)#security-level [0-100]

**Configuring Dynamic NAT on an ASA**

Ciscoasa(config)#object network [name] **<- Setting NAT Pool**

Ciscoasa(config-network-object)#range [low addr] [high addr]

Ciscoasa(config)#object network [name]

Ciscoasa(config-network-object)#subnet [Network ID] [subnet]

Ciscoasa(config-network-object)#nat ([source network],[dest network]) dynamic interface

Ciscoasa(config)#policy-map global\_policy

Ciscoasa(config-pmap)#class inspection\_default

Ciscoasa(config-cmap)#access-list [acl name] extended permit ip any any

Ciscoasa(config)#access-group [acl name] [in/out] interface [inside/outside/DMZ]

**Configuring Static NAT on an ASA**

Ciscoasa(config)#object network [name]

Ciscoasa(config-network-object)#subnet [Network ID] [subnet]

Ciscoasa(config-network-object)#nat ([source network],[dest network]) static [Mapped address]

**Configuring SSH on ASA**

ASA(config)#crypto key generate rsa modulus

ASA(config)#ssh [IP Address of Host or Network] [Netmask][Origin interface]

ASA(config)#ssh timeout [Timeout in minutes]

# ZPFs

Zone-Based Policy Firewall is a firewall configuration method that allows you to apply firewall policies based on zones rather than interfaces. It provides a more flexible and granular way to control traffic between different network segments. There are six steps to configure ZPFs. Class Maps identify things and Policy Maps are the enforcement/action that happens when the parameters of the class map are met.

**Step 1: Define Security Zones**

Router(config)#zone security [name]

**Step 2: Assign Zones to Interfaces**

Router(config)#int [Port Identifier]

Router(if-config)#zone-member security [name]

**Step 3: Define Class Maps**

Router(config)#class-map type inspect [match-any/match-all] [name of class map]

Router(config-cmap)#match [Whatever you want to match]

Note: I assume most likely you will use either “destination-address” or “access-group” after the match command to use either a destination IP like an extenmded ACL or just use use an ACL to define traffic like Site-to-Site VPNs

**Step 4: Define Policy Maps**

Router(config)#policy-map type inspect [Policy Map Name]

Router(config-pmap)#class type insepct [Name of Class Map]

Router(config-pmap-c)#[Inspect/Drop/Pass]

Note: command for “Router(config-pmap-c)#” depends on what they want you to do with the traffic that meets the criteria in the Class Map

**Step 5: Apply Policy Maps to Zones**

Router(config)#zone-pair security [Name of Zone Pair] source [Name of Source Zone] destination [Name of destination zone]

Router(config-sec-zone-pair)#service-policy type inspect [Name of Policy Map]

**Step 6: Enable ZPF on Interfaces:**

Router(config)#int [interface Identifier]

Router(config-if)#zone-member security [Zone Name]

Troubleshooting Commands

All in privileged EXEC mode, or put “do” in front of the command in config mode

### General

Router#show run

Router#show ip route connected

Use “CTRL + SHIFT + 6” to cancel translating

To delete a configuration put “no” in front of the command that made it

### VLANs

Switch#show vlan

Switch#show vlan brief

Switch#show vlan id [VLAN ID]

Switch#show vlan name [VLAN Name]

### Spanning Tree

Switch#show spanning-tree

Switch#show spanning-tree vlan

Switch#show spanning-tree summary

Switch#show spanning-tree interface

Switch#show spanning-tree active

Switch#show spanning-tree detail

### Static Routes

Router#show ip route

Router#show ip route summary

Router#show ip route static

### OSPF

Router#show ip route ospf

Router#show ip route ospf [Process ID]

### RIP

Router#show ip route rip

### EIGRP

Router#show ip eigrp

Router#show ip eigrp neighbors

Router#show ip eigrp interfaces

Router#show ip eigrp topology

Router#show ip route eigrp

### ACLs

Router#show access-lists [ACL Number or ACL Name]

### NAT and PAT

Router#show ip nat translations

Router#clear ip nat translations

Router#show ip nat statistics

### DHCP

Router#show ip dhcp pool

Router#show ip dhcp conflict

Router#show ip dhcp relay

### NTP

Router#show ntp status

Router#show clock

### AAA

Router#show aaa authentication

### ZPFs

Router#show zone security

Router#show policy-map type inspect zone-pair sessions

Index

ACL - Access Control Lists

CIDR Number - Shorthand notation for subnet mask

DHCP - Dynamic Host Configuration Protocol

DNS - Domain Name Service

EIGRP - Enhanced Interior Gateway Routing Protocol

Interface Range - A range of interfaces to configure

IP Address - Internet Protocol Address - Basically your a devices street address

LAN - Local Area Network

NAT - Network Address Translation

NTP - Network Time Protocol

PAT - Port Address Translation

SLAAC - Stateless Address Autoconfiguration

SSH - Secure Shell

STP - Spanning Tree Protocol

Subnet Mask - Number defining the range of addresses in a network

SVI - Switch Virtual Interface

TCP - Transmission Control Protocol - A one to one connection

TTL - Time to Live

UDP - User Datagram Protocol - A broadcast

VLAN - Virtual Local Area Network

WAN - Wide Area Network